

# FOUAD HAFIZ

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802-2133 DOUGLAS RD, BURNABY, BC, V5C 0E9, CANADA

## STRENGTHS

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- Creating eye-catching 3D & 2D digital content, animations, and effects.
- Concept design, video post-production and motion graphics.
- Finding creative solutions to overcome technical constraints; operating under tight deadlines; iterating rapidly; and collaborating with managers, technicians, and creatives in a team environment.

## EXPERIENCE

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### **FINGERFOOD STUDIOS • 3D Artist / Technical Artist • MAR 2016 – PRESENT**

Port Coquitlam, BC, Canada • [www.fingerfoodstudios.com](http://www.fingerfoodstudios.com)

- Visual design, 3D asset creation, and UI development for various AR (Microsoft Hololens, Project Tango) and VR (HTC Vive) projects for clients including Cirque du Soleil, PACCAR, DAF, Enbridge, Lowe's, Stryker, Pfizer, etc.
- Integrating and optimizing UI, animations, and special effects in Unity3D.
- Additional design and animation for mobile apps including SPRK Lightning Lab, Skylanders Creator, and Lowe's Vision.

### **CATSTATIC INTERACTIVE • Production Director / Co-Founder • JAN 2010 – JAN 2015**

Richmond, BC, Canada • [www.catstatic.com](http://www.catstatic.com)

- Co-founded a startup with the aim to leverage game engine technology to revolutionize architectural planning and marketing.
- Developed interactive architectural 3D visualizations for Vancouver's highest profile developers for kiosk, mobile, and web.
- Created tools to facilitate internal design and planning processes, and promotional experiences for showroom environments.
- Budgeted, scheduled & managed all projects.
- Routinely involved in proposal writing, sales pitching, client relations and quality assurance.
- Supervised asset creation & contractor management.
- Created & maintained CatStatic brand & promotional materials (video, motion graphics, print).
- Designed other entertainment & educational interactive experiences for various form factors including mobile.
- Clients: UBC, RRU, PCI Group, British Pacific Properties, Wesgroup, Great Northern Way Trust, Discovery Parks, Deecorp, etc.

### **CENTRE FOR DIGITAL MEDIA : THE ANSWER TOOL • Animation Producer • SEP 2008 – DEC 2009**

Vancouver, BC, Canada

- Worked on pre-production for the A.N.S.W.E.R. Project – an animated, interactive online tool for educating people diagnosed with Rheumatoid Arthritis.
- Worked closely with the client & arthritis patients to establish scope and authenticity.
- Conceived, storyboarded & developed animatics for a series of short films illustrating key treatment information.

### **CENTRE FOR DIGITAL MEDIA : STUDIO105 • Technical Director / Producer • MAY 2008 – AUG 2009**

Vancouver, BC, Canada

- Co-founded a design team to promote a suite of brands for a private wholesale company.
- Completed four promotional videos in four months - from concept pitch to final delivery.
- Instrumental in all aspects of production - script, animatics, filming, animation, sound, and post-production.

### **D.A.M.N! FX • Layout Artist / Animator • FEB 2007 – SEP 2007**

Montreal, QC, Canada

- Worked on high-profile projects for IMAX-3D & TV, such as "Mars Rising", "Sea-Monsters" and "Grand Star".
- Applied diversified 3D skillset and problem-solving skills to shot previz for rapid director approval.

### **BIG BANG DIGITAL STUDIOS • Character Animator • JUN 2005 – FEB 2007**

Montreal, QC, Canada

- Member of the character animation team on the Emmy-nominated children's TV show "Bigfoot Presents: Meteor and the Mighty Monster Trucks", and the Direct-to-DVD mini-series "Torah Stories: Tales from the Midrash".

## EDUCATION

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- **2015 – 2016** **BRITISH COLUMBIA INSTITUTE OF TECHNOLOGY** • Vancouver, BC, Canada  
Technical Writing Certificate
- **2008 – 2010** **CENTRE FOR DIGITAL MEDIA (UBC, SFU, ECUAD, BCIT)** • Vancouver, BC, Canada  
M.D.M. Master of Digital Media
- **2001 – 2005** **CONCORDIA UNIVERSITY (Mel Hoppenheim School of Cinema)** • Montreal, QC, Canada  
B.F.A. Film Animation
- **2000 – 2001** **INTER-DEC COLLEGE** • Montreal, QC, Canada  
A.E.C. 2D/3D Animation